

# **DE BOSHE BOWL I**

## **Tournament rules**



spellen & speelgoed  
  
**De Dobbelsteen**

**The first blood bowl tournament in  
Brabant!**  
**2 August in the shop De Dobbelsteen  
in s'Hertogenbosch**  
**Adress: Vughterstraat 56, 5211 GK**

# **DE BOSHE BOWL I**

## **RULES**

**The tournament consists of four rounds of Blood Bowl Sevens.**

### **Tournament Schedule:**

**10:00 - Walk-in and registration**

**10:30 - Round 1**

**11:50 - BREAK (30 min)**

**12:25 - Round 2**

**13:50 - Round 3**

**15:15 - Round 4**

**16:45- Award ceremony**

**17:00- End of tournament**

### **Tournament Format:**

- **Coaches are randomly paired for the first match.**

**Matches 2, 3 and 4 will be paired in a Swiss format. Double matches are not possible.**

- **This tournament has a resurrection format, teams start each match with the basic composition as at the start of the tournament (no SPPs or permanent Casualties are applied).**

- **Matches will last 80 minutes + 5 minutes to change tables between rounds. After the 80 minutes the last miniature is going to be activated and match will be finished.**



## **What to bring?**

- Bring a team and players that are clearly marked who they are and what they have. You can play with unpainted team but with painted team you can participate in the Best painted award.
- Three 'Block' dice, two D6, one D8 and one D16 dice. Preferably official Blood Bowl dice.
- Throw-in, Scatter and Pass templates.
- Blood bowl Sevens pitch(if you have one)

*If you dont have something contact us beforehand. We will give you what you need before tournament.*

## **Scoring Tournament points:**

- Several tournament points can be earned per match, see the chart below:

- 20 points per WIN
- 10 points per DRAW
- 00 points per DEFEAT
- 01 points per TOUCHDOWN (Max. 5 pt)
- 01 points per CASUALTY\* (Max. 5 pt)
- 03 points for perfect Defense (no TD against).

**\*Casualties:** All casualties that occur against your opponent during your turn of play. I.e. Blocks, Fouls, Surfing, Secret Weapons, thrown or kicked players but not the selfinflicted casualties(failed dodges, rushes, throw teammate, etc.)

## **Tiebreakers:**

- In the event of a tie (final) position, a tiebreaker will be triggered. The tiebreaker proceeds as follows:

1. Face off
2. TD Difference
3. CAS Difference
4. TD scored
5. Casualties inflicted
6. Current Team Value (lowest)

## **Team building:**

### **Budget:**

**600.000 GP**

### **Allowed teams**

- All standard Blood Bowl 2020 teams, including;
- All teams in the BB2020 Rulebook- Teams from the Spike! Magazines
- Teams from the official "Teams of Legend PDF
- Teams allowed by the NAF (Slann)

### **Exhibition play:**

- For this tournament, teams must be assembled using the Exhibition game rules on p101-102 of the Blood Bowl 2020 rulebook.

### **Star players:**

- Star players are not allowed.

### **Inducements:**

- Inducements are procured during team formation and become a permanent part of the team. They can be used every match.

### **Extra skills:**

- All teams may assign their players a number of skills based on the chart below based on Tiers.

**Tier 1: 2 Primary Skills**

**Tier 2: 2 Primary Skills & 1 Secondary Skill**

**Tier 3: 2 Primary Skills & 2 Secondary Skills**

**Please note:**

- No player may receive more than 1 skill.
- A Primary skill may be chosen in place of a Secondary skill if the coach wishes.
- The same skills can be taught to multiple players (i.e. two players can each get block).



## **Teamtiers:**

**Tier1:Amazon,ChaosDwarf,DarkElf,Dwarf,HighElf,Lizardmen,Norse,Undead,Skaven,Underworld,WoodElf.**

**Tier2:BlackOrc,ChaosChosen,ChaosRenegade,ElvenUnion,Human,ImperialNobility,Khorne,Necromantic,Nurgle,Orc,OldWorldAlliance,Slann(NAF)TombKings\*,Vampire.**

**Tier3:Gnome,Goblin,Halfing,Ogre,Snotling**

## **Costs:**

**the participation costs 10€. All the money goes to prizes for the tournament. Lunch is not included but right next to the shop there is Albert Heijn so you can buy something to eat or drink there. There are also drinks in the shop itself you can purchase them downstairs at the venue.**

## **Awards:**

- Winner of the tournament(1st place after round 4)**
- Runner up(2nd place after round 4)**
- Wooden spoon(last place after round 4)**
- The Big guy(most inflicted casualties)**
- The Runner(most touchdowns scored)**
- The Crazy Gobbo(most fouls committed)**

**For those awards we use the rule of Share the wealth — if you already have won an award you wont get any more of them.**

**For example: you become a winner of the tournament and you have scored the most touchdowns, you will get prize for winning a tournament but the prize for most touchdowns will go to the player who scored second most touchdowns.**

***There will also be a prize for all the participants.***

## **Registration:**

**Send an email to [smorchkovoleh@gmail.com](mailto:smorchkovoleh@gmail.com) or send a message in WhatsApp to this number +31627437355**